

2D image calibration in digitizing process

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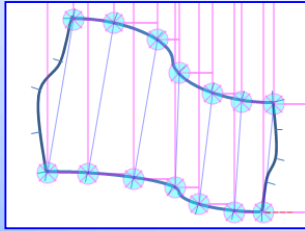
Interactive 2D-calibration for picture transformations on Web

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Pikulina
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JCPRG

Study problems in 2D calibration of original pictures, and process of approval of results of digitizing using plotting facilities.

2DX-calibration:

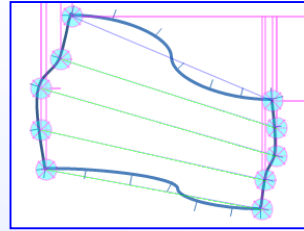
X-Axes bottom-top are marked by user; $X\{n\}$ sent to ZVView which produces transformed picture. Implemented in 2015-2016.



×

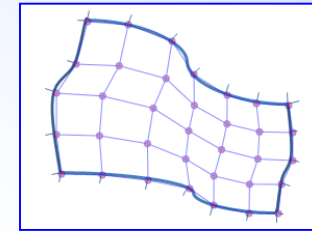
2DY-calibration:

Y-Axes left-right are marked by user; $Y\{m\}$ sent to Java-Servlet to produce 2DXY calibration points. Done in 2017.



2DXY-calibration:

$X\{n\}$ and $Y\{m\}$ calibration points are processed to produce grid of $XY\{n \times m\}$ calibration points. Done in 2017.



Goal-2017:

1. **Distort** output image according to 2DXY calibration: $XY\{n \times m\}$ grid.

Plan-2017:

~~Extend ZVView to transform output picture according to 2DXY calibration grid: $XY\{n \times m\}$ calibration points.~~

Development in 2018: new algorithms, new technology, new goal

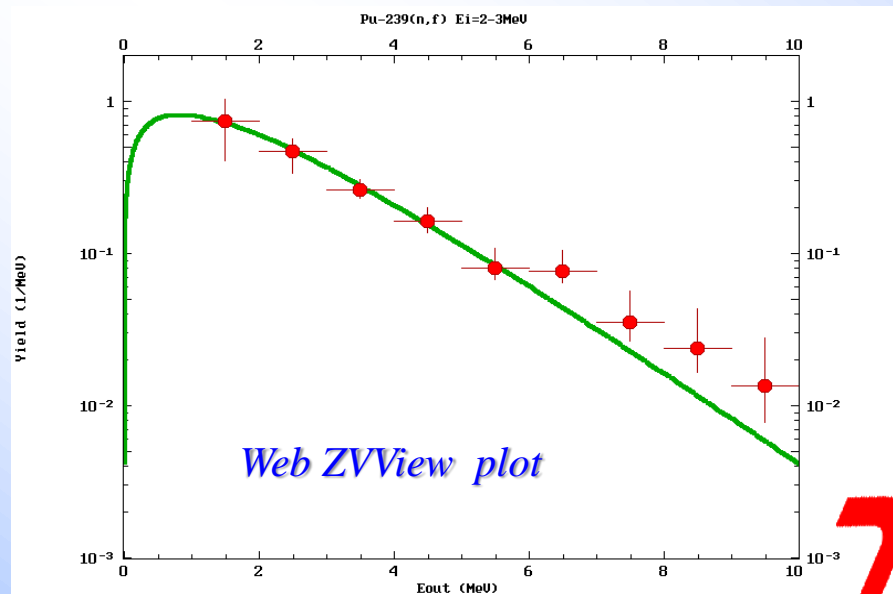
Goals-2018:

1. **Distort** output image...
2. **Recover** original input picture according to 2DXY calibration: $XY\{n \times m\}$ grid.

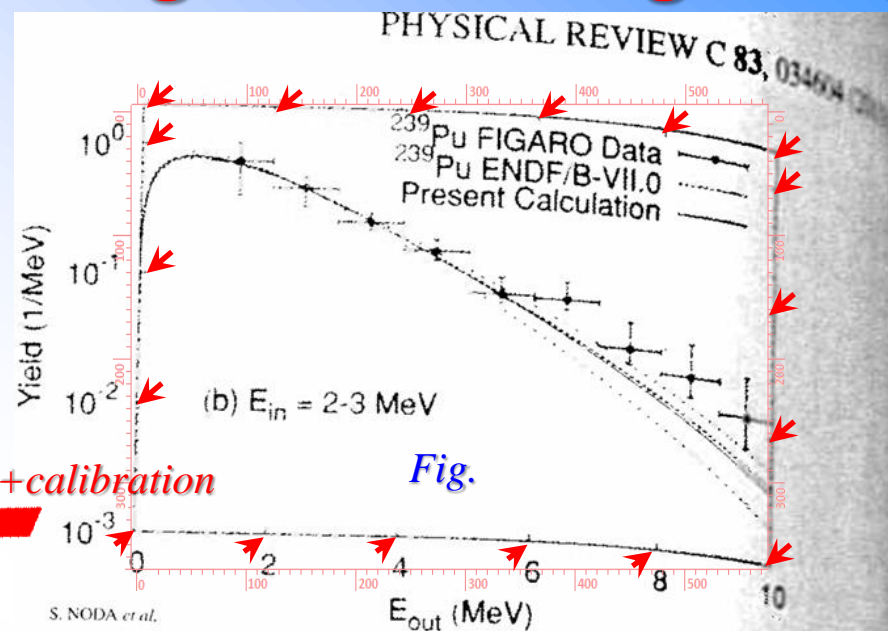
Todo:

Extend 2D calibration tool to deal with more difficult cases, e.g. missing points, missing top and right exes, etc. Logarithmic scales.

1. Distort plot for checking result of digitizing



Distorted plot



Distorted plot: mono color

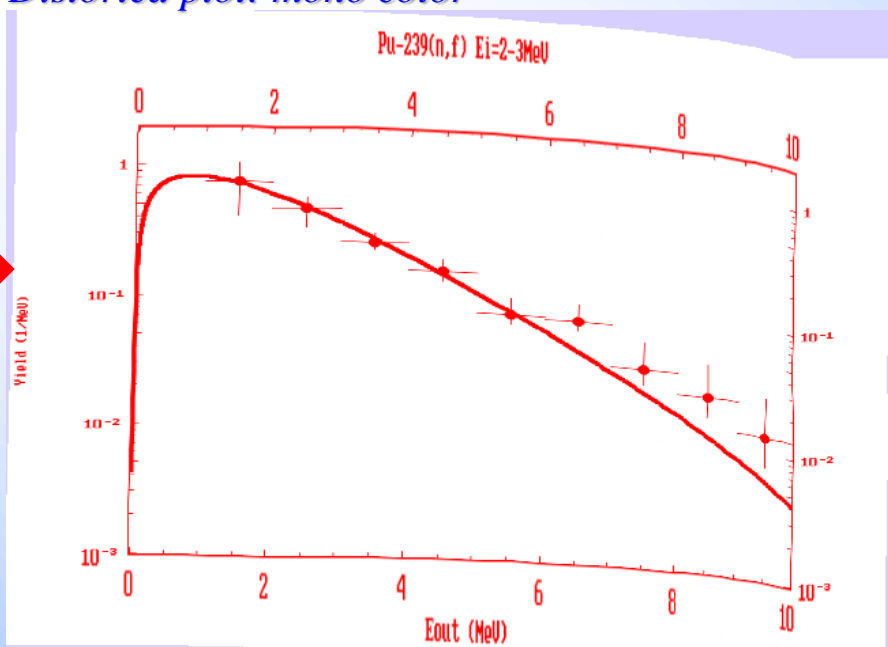
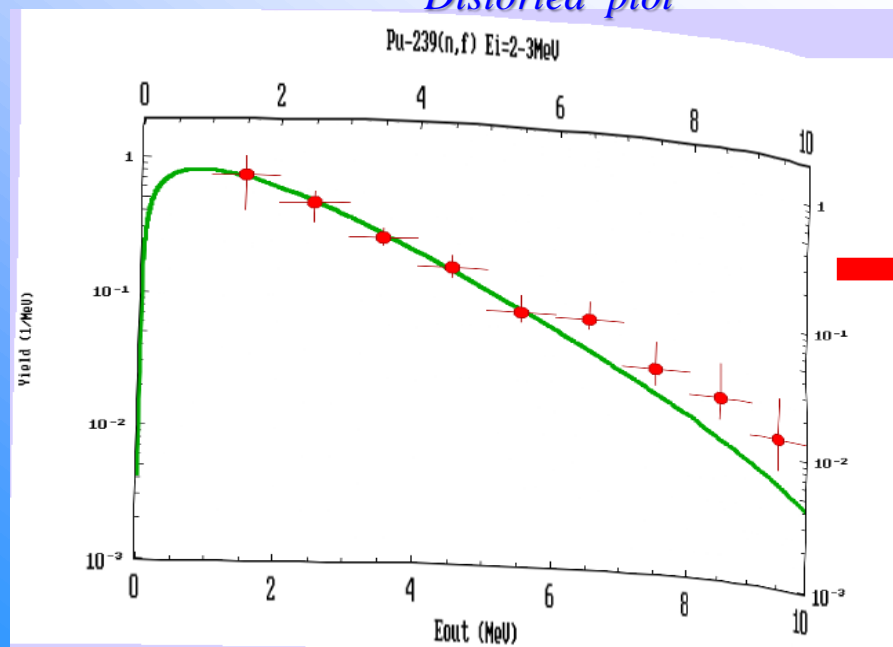
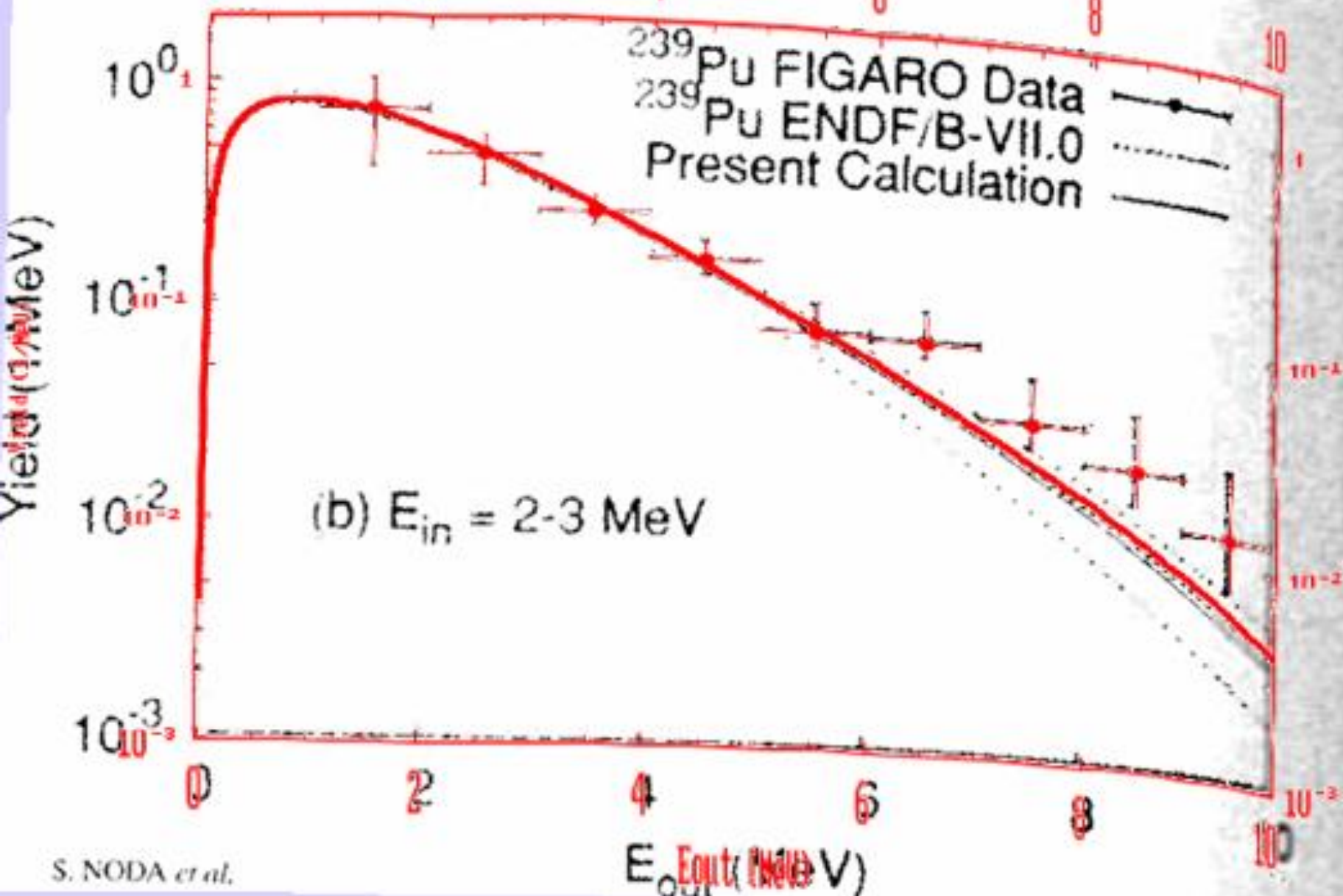


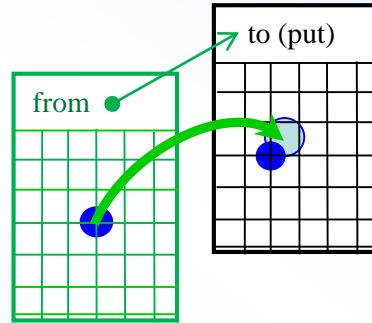
Fig. vs. distorted plot



Algorithms of distorting picture

Algorithm-1 (2014)

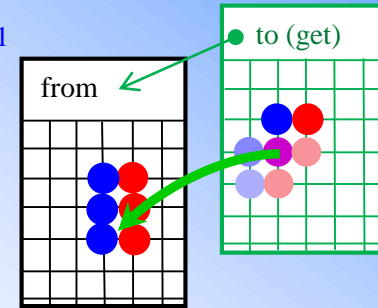
```
loop: pixel(x0,y0) //from
calculate: x1=(int)F1(x0,y0); y1=(int)F2(x0,y0); //int(int)
color1=color0
set: pixel(x1,y1):color1
```



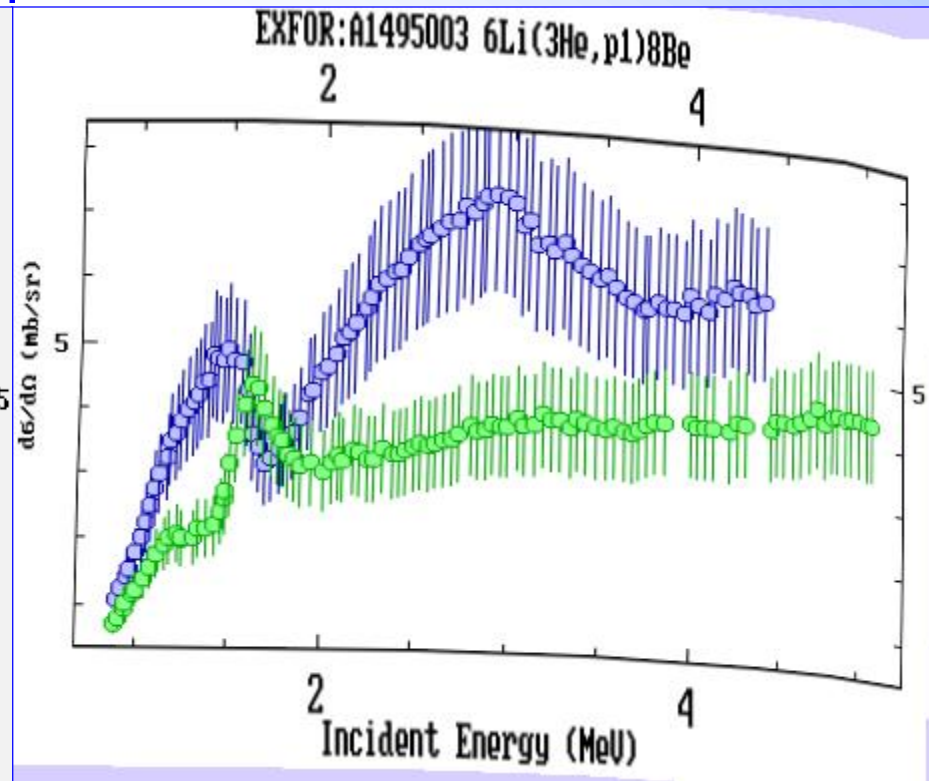
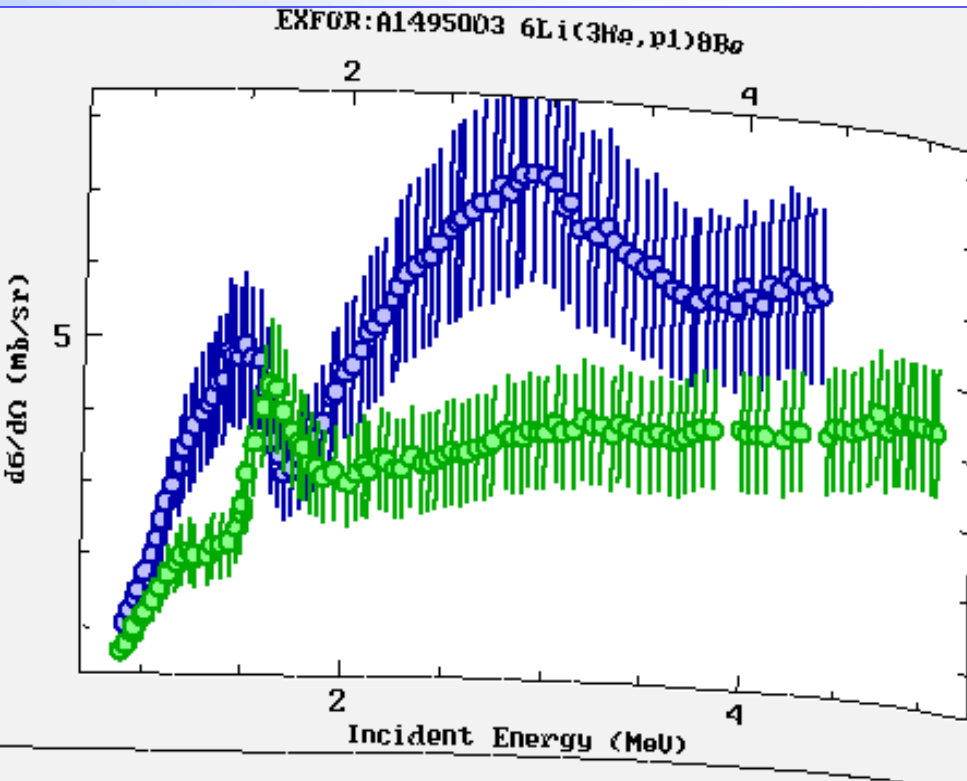
Done: by ZVView
during plotting
Output: image/gif

Algorithm-2 (2018)

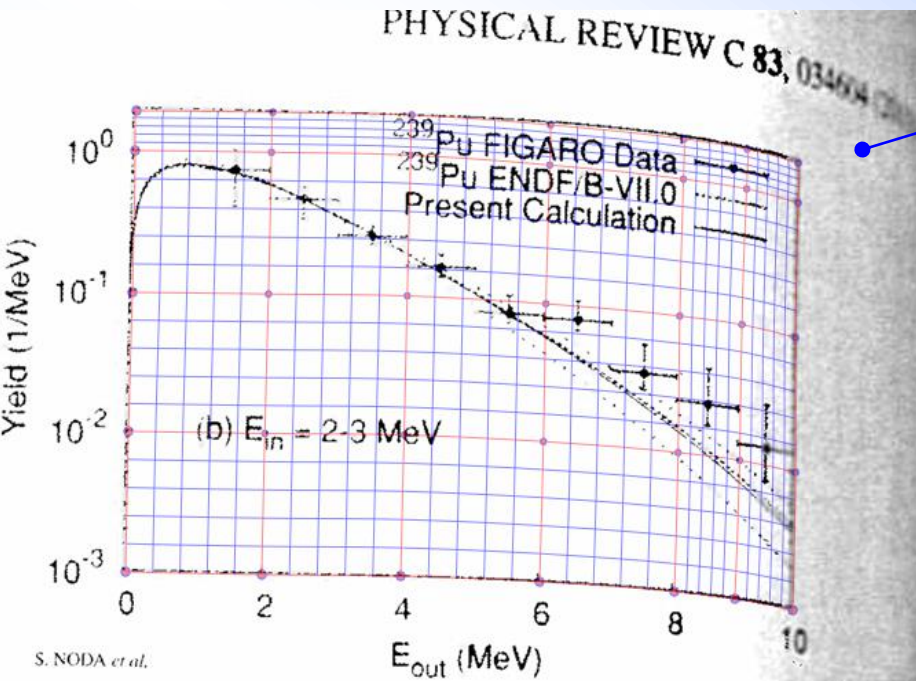
```
loop: pixel(x1,y1) //to
calculate: x0=G1(x1,y1); y0=G2(x1,y1); //double(int)
color1=G3(x0,y0,colors[]) //averaged
set: pixel(x1,y1):color1
```



Done: by Java-code
Input: image/gif/png/jpeg
Output: image/png



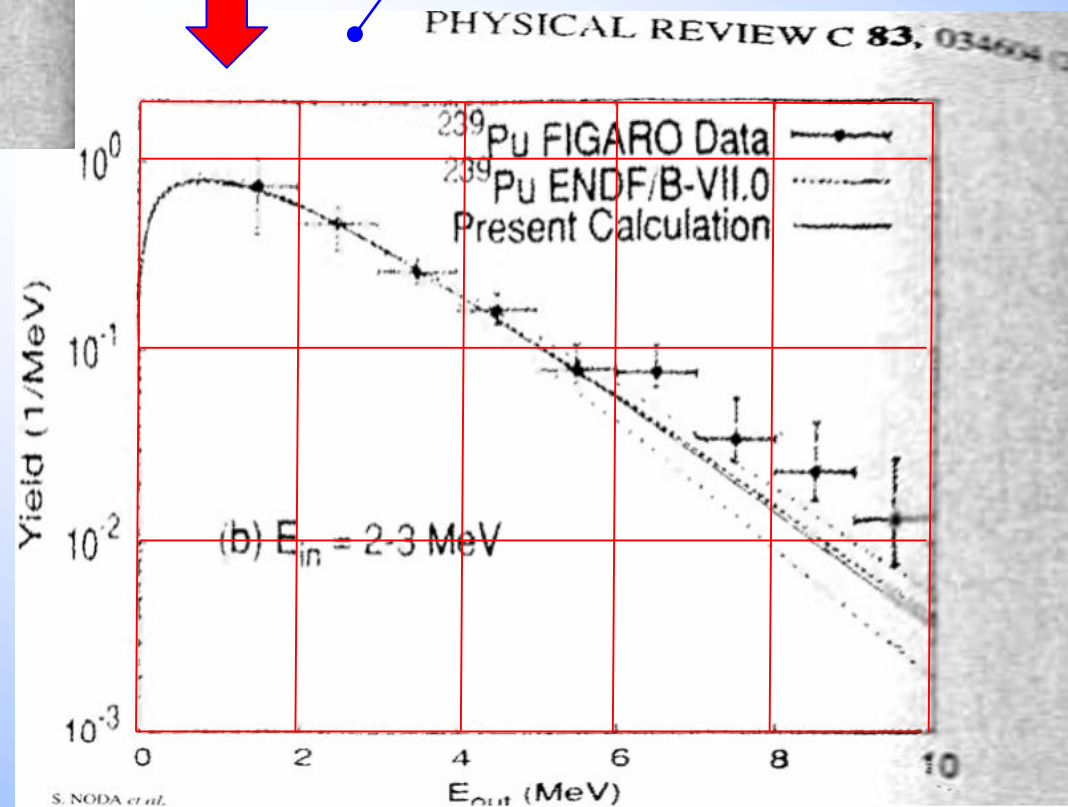
2. New task: recover "bad" image //2018



"Bad" image + calibration

Processing image with 2D calibration

Improved image

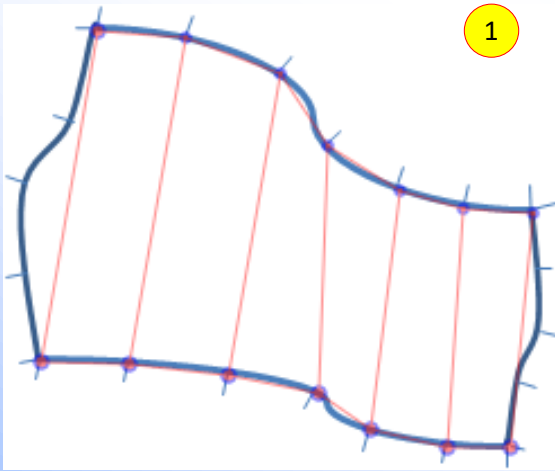


We can try to solve inverse problem: to improve image before digitizing

2D-calibration: operations

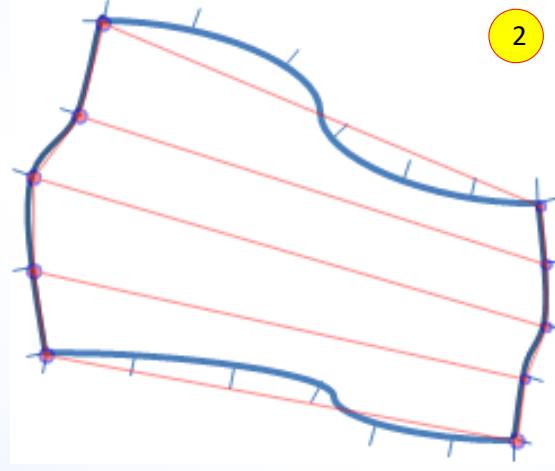
2X-calibration //2015

X-Axes bottom-top are marked by user: $X\{2n\}$



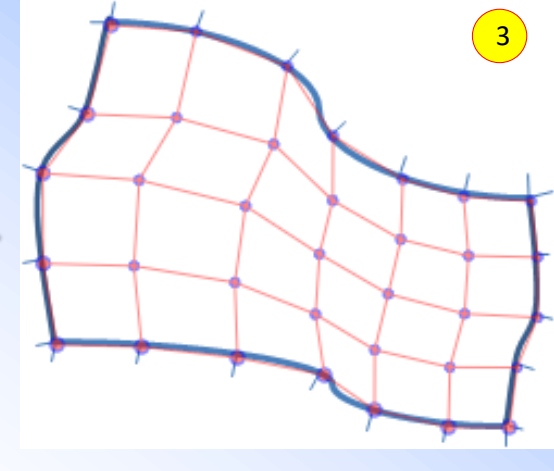
2Y-calibration //2017

Y-Axes left-right are marked by user: $Y\{2m\}$



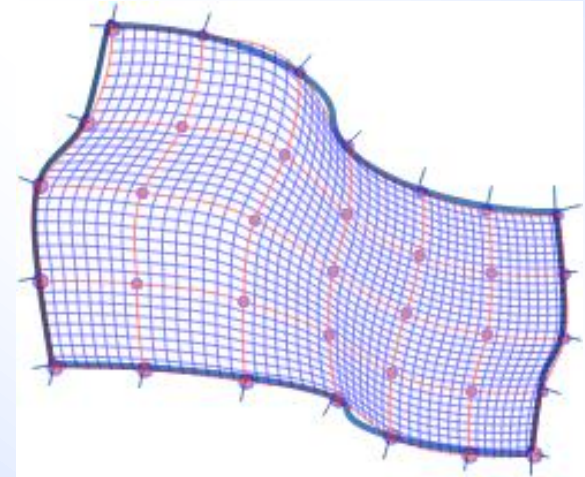
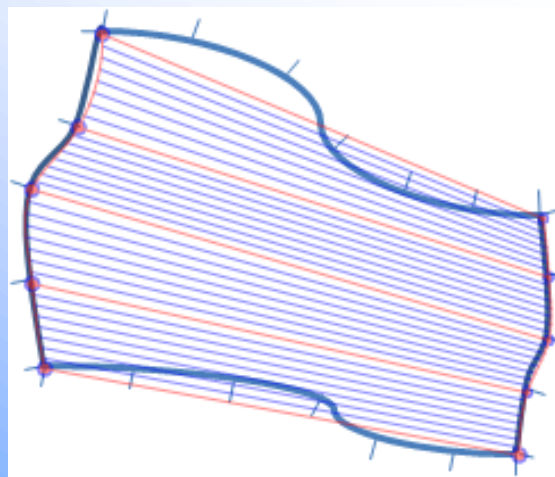
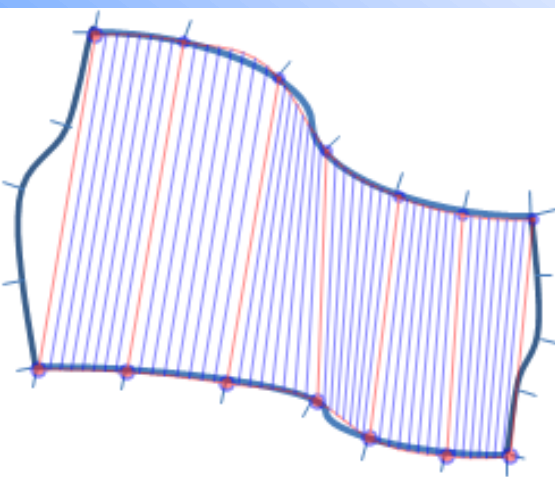
2XY-calibration //2017

Processing $X\{2n\}$ and $Y\{2m\}$...
Result: grid of $XY\{n \times m\}$ points

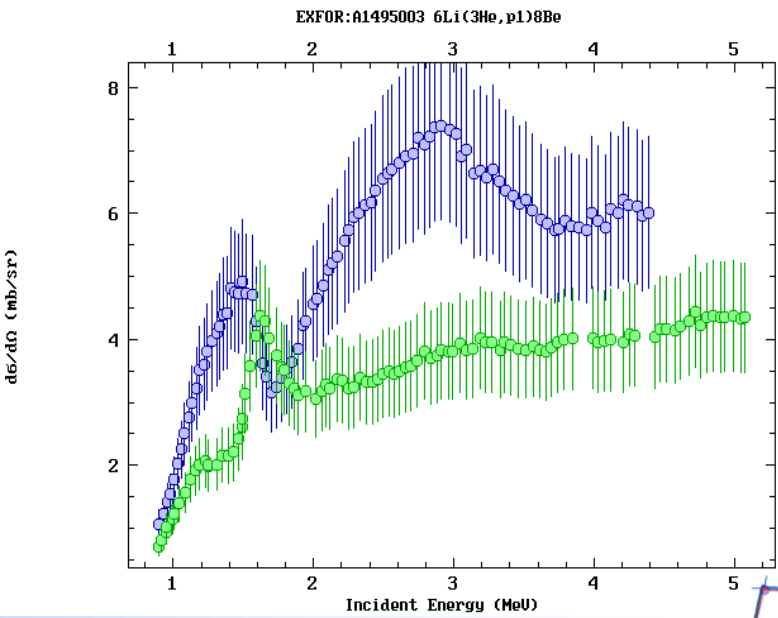


4 Smoothing 2XY-calibration //2018

User defines steps for interpolation between initial calibration points on X and Y axes. Implemented in 2018.



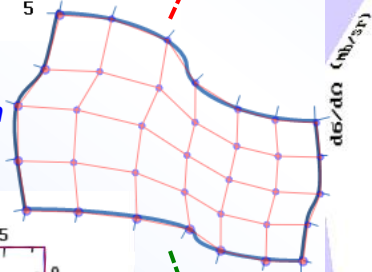
Self test-1



Distort

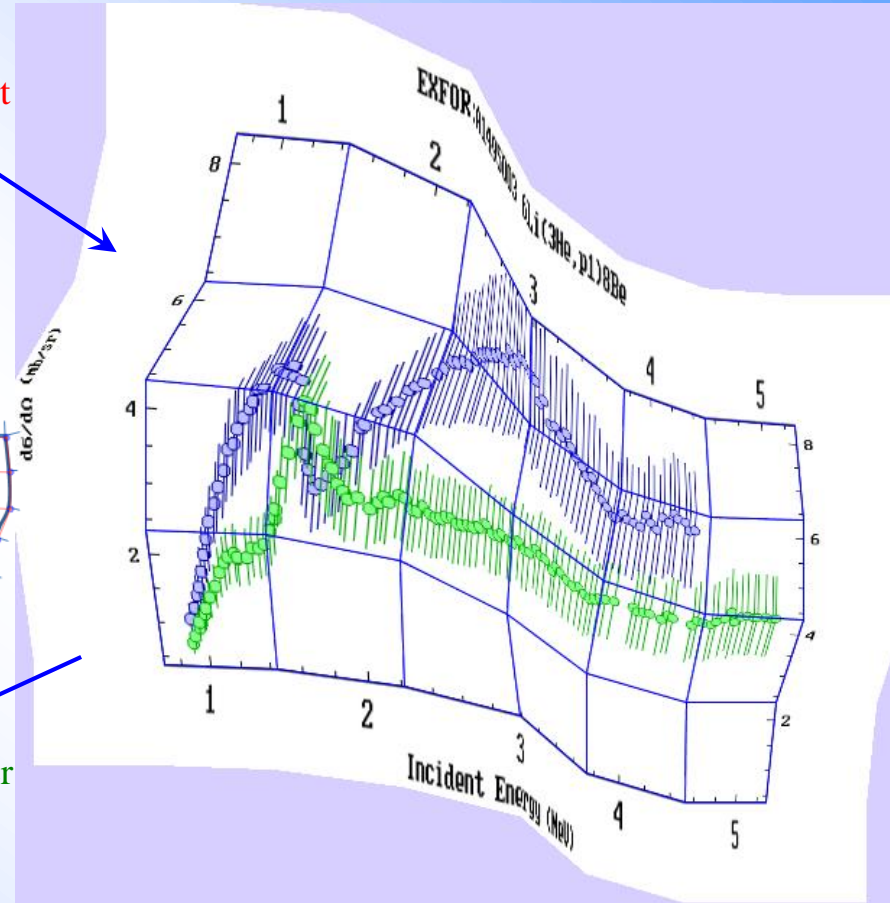
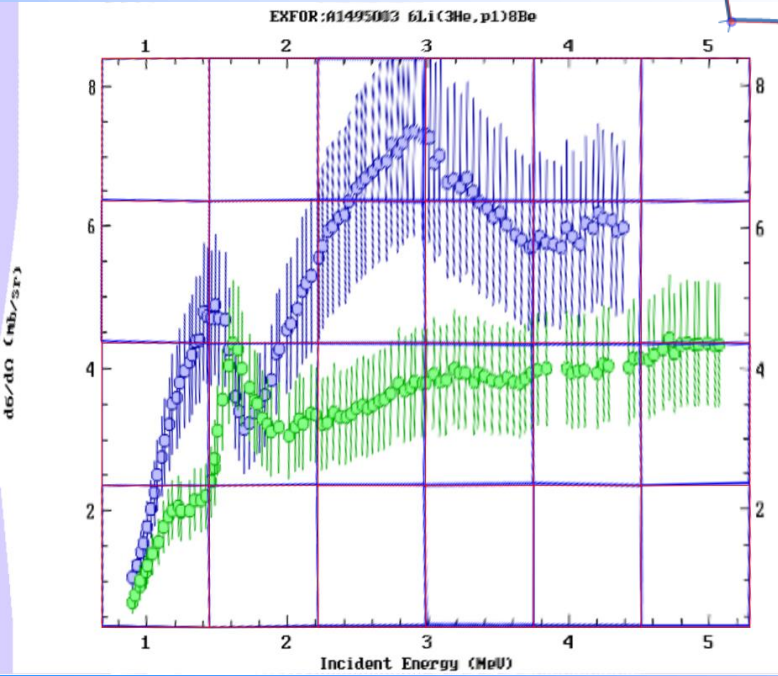
1

2D-calibration

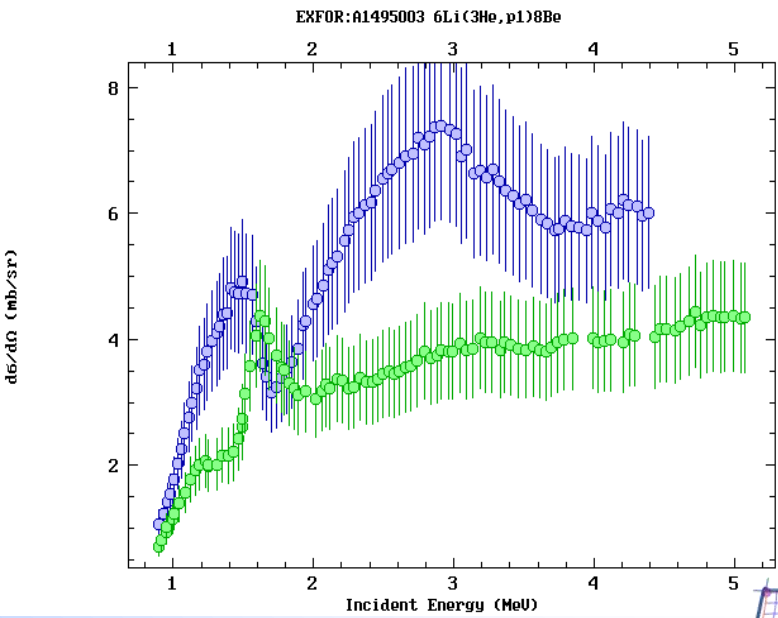


2

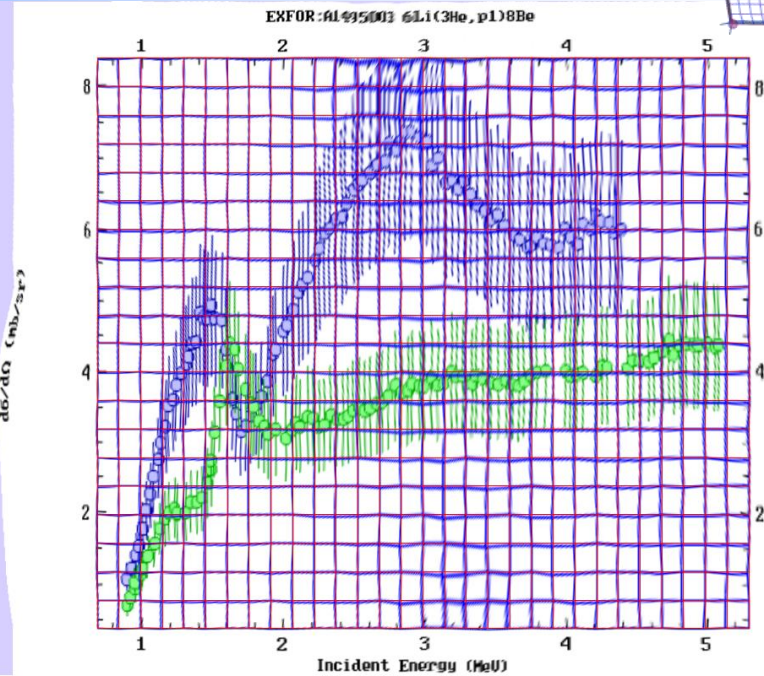
Recover



Self test-2



2D-calibration

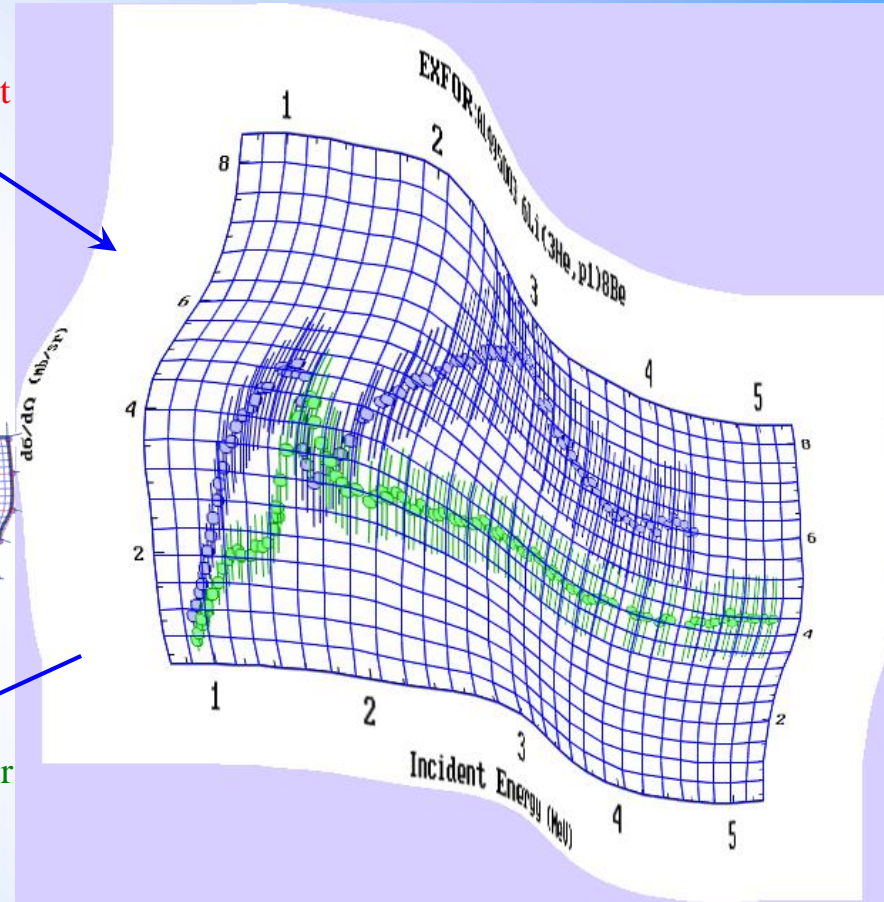


Distort

1

2

Recover



Concluding remarks

1. 2D calibration algorithms (mathematics) and software were completely redesigned and significantly improved
2. New web-tool built on the 2D calibration can make it practically useful to improve quality of digitization
3. Next tasks:
 - a) to extend 2D calibration tool to deal with more difficult cases, e.g. missing points, absent top and right axes, etc.
 - b) improve format to save/restore calibration points
 - c) Log scales

Thank you.